

Generalized Probabilistic Theories

Peter Janotta
Christian Gogolin

Julius-Maximilians-Universität Würzburg
National University of Singapore

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Motivation and background

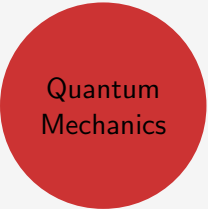
Quantum Mechanics works, but it is not well understood!

Niels Bohr (1885-1962)


“Jeder, der von sich behauptet, er habe die Quantenmechanik verstanden, hat überhaupt nichts verstanden.”



Better understanding by generalization

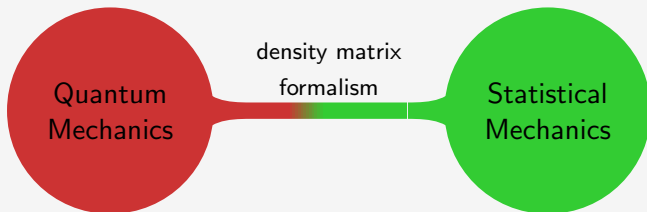


Quantum
Mechanics

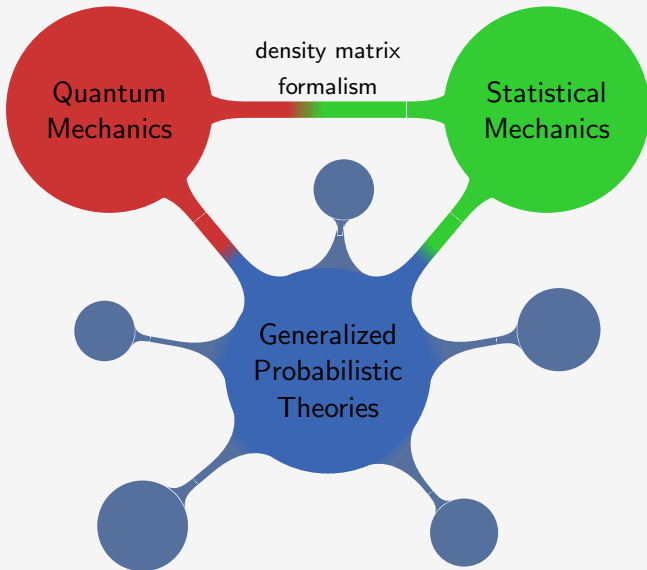


Statistical
Mechanics

Better understanding by generalization



Better understanding by generalization



Taking a new viewpoint gives new insights

What can we learn from the GPT framework?

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- Why Quantum Mechanics?
- What are the alternatives?

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 - Cloning is impossible in (almost) all non-classical GPTs
 - Broadcasting is impossible in (almost) all non-classical GPTs
 - Teleportation is possible in GPTs other than QM

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 - Teleportation is possible in GPTs other than QM
- How to generalize concepts like entanglement or entropy?

Assumptions and fundamental concept

I. Isolated systems

An operational approach

Assumption

All one can learn about a given physical system is what one can learn by performing **measurements** on it.

An operational approach

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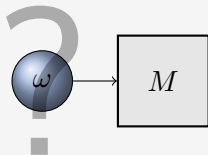
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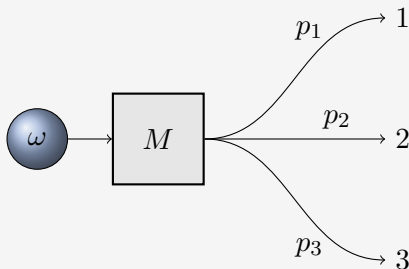
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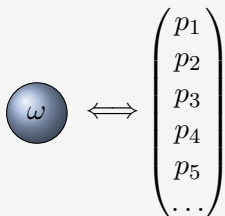


State

Definition

The **state** ω of a physical system is completely specified by giving the **probabilities** for the outcomes of **all measurements** that can be performed on it.

In turn, specifying the state ω , **specifies all these probabilities**.



“state space”

$$\Omega = \{\omega\}$$

Effects

Definition

Every **measurement outcome** is associated with an **effect** e .

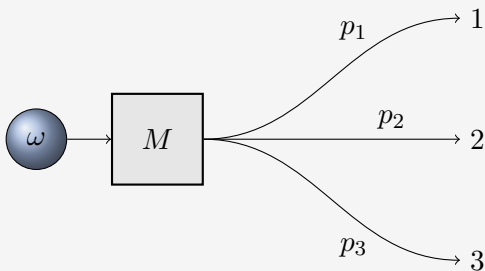
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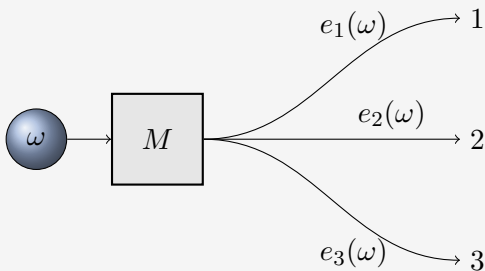


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A certain measurement outcome

Unit measure

For every physical system there is a special effect, the so called **unit measure** u , defined by

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“Is the system in one of its states?”

Mixed states

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Mixing two states ω_1 and ω_2 results in state that is a **convex combination**

$$\omega = p \omega_1 + (1 - p) \omega_2,$$

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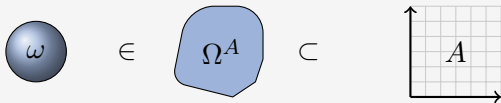
a so called **mixed states**.

Definition

State that can **not** be written as a convex combination of states are called **pure** or **extremal**.

... and everything becomes linear ...

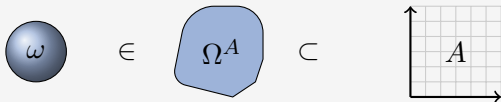
- 1 States must be represented by elements of a **linear space** A .
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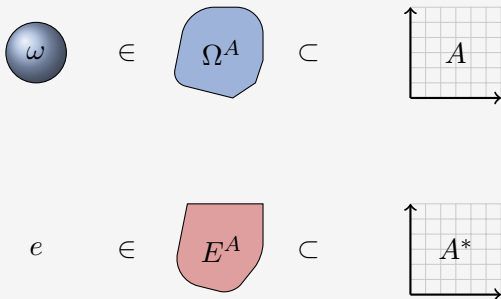
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$$e(\omega) = p e(\omega_1) + (1 - p) e(\omega_2)$$



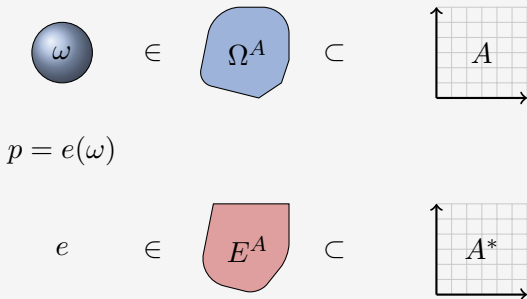
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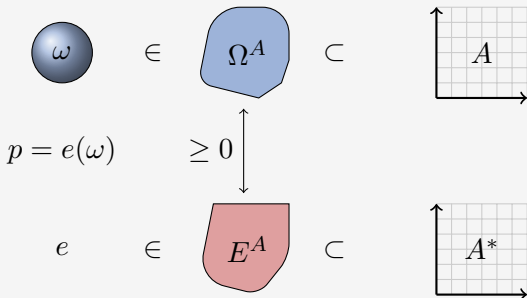
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Assumptions and fundamental concept

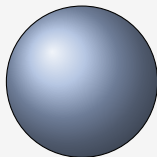
II. Joint systems

No-signalling

Assumption

Local operations on disjoint subsystems commute.

$$\omega^{AB}$$



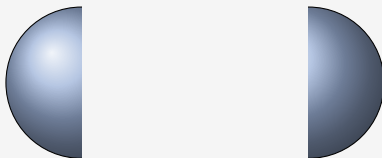
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Local operations on **disjoint** subsystems commute.

A

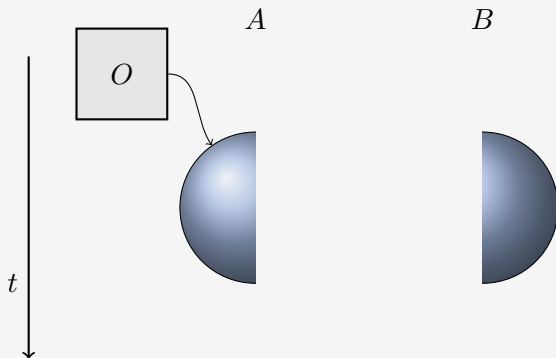
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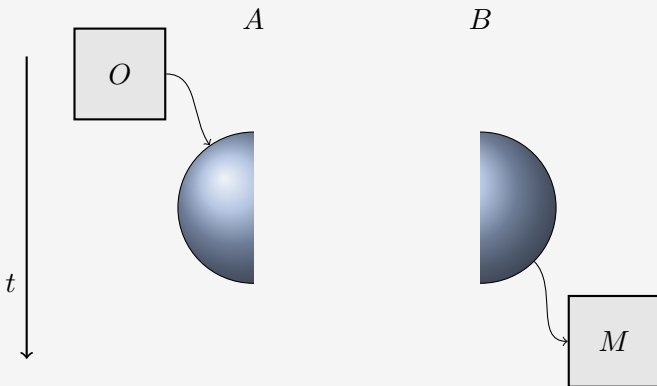
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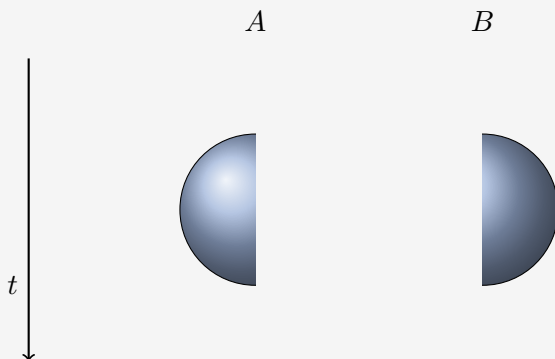
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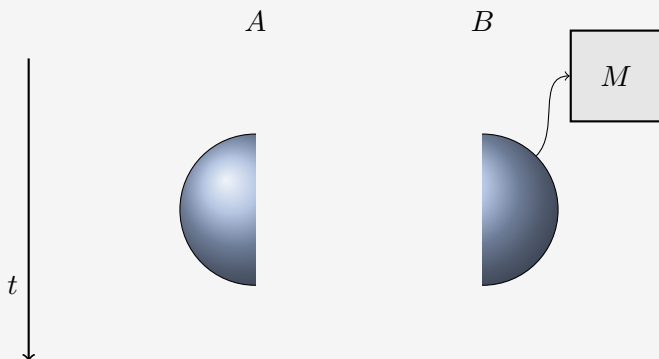
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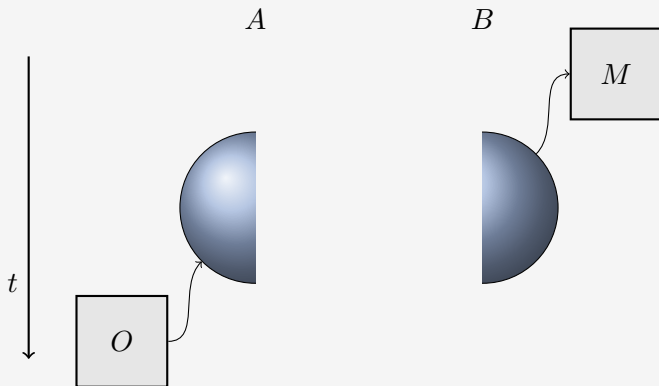
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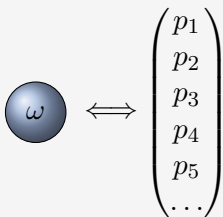
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Fiducial measurements

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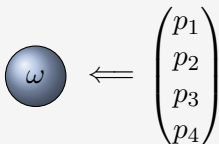
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Fiducial measurements

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A diagram illustrating the relationship between a quantum state and its probability distribution. On the left is a blue sphere representing a state, labeled with the Greek letter ω . To its right is a double-headed arrow pointing towards a vertical column of four probabilities, p_1 , p_2 , p_3 , and p_4 , which are enclosed in large parentheses.

$$\omega \longleftrightarrow \begin{pmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \end{pmatrix}$$

Global state assumption

Assumption

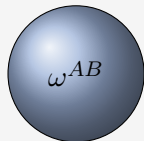
Fiducial measurements on system A and B are sufficient to specify the state of the joint system AB .

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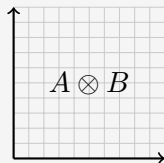
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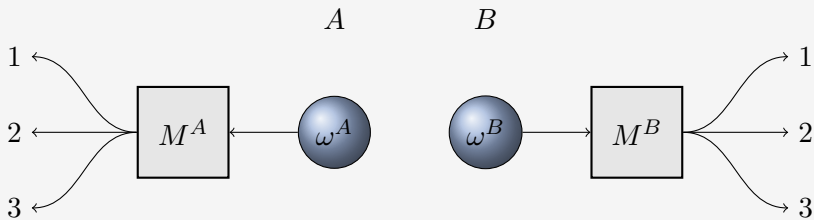
Global State Assumption
No-Signalling Principle



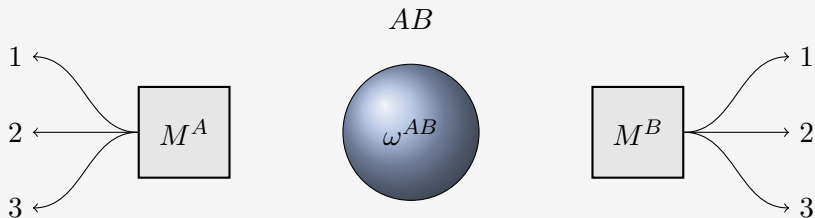
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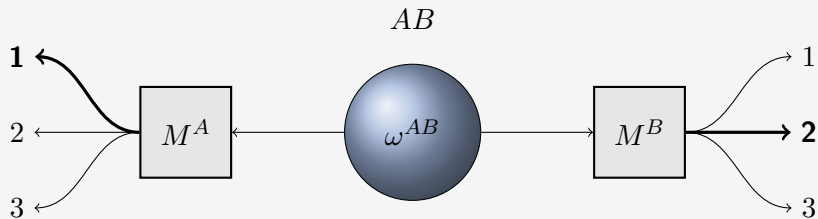
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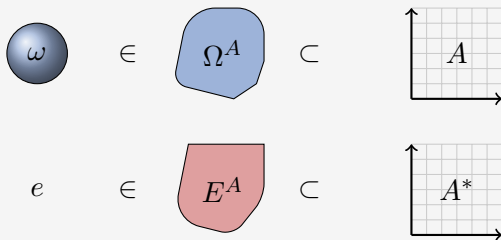


Summary and consequences

■ Isolated systems:

■ Operational approach

■ Mixed states

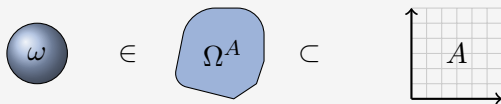


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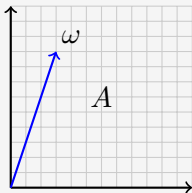


Mathematical representation

I. Isolated systems

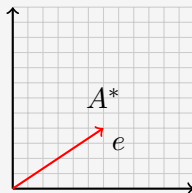
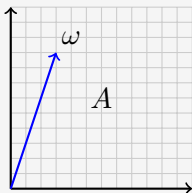
Linear space A

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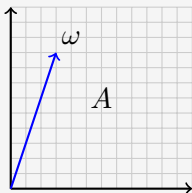


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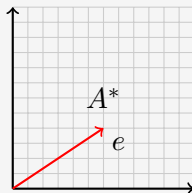
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Special properties for A of finite dimension:

- A and A^* are self dual



$\dim < \infty$
|| \mathbb{R}^2 ||

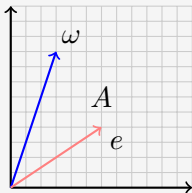


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Special properties for A of finite dimension:

- A and A^* are self dual
- $e(\omega)$ can be regarded as a scalar product



State space Ω

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- This means that all **convex combinations**

$$\omega = \sum_i p_i \omega_i \quad \sum_i p_i = 1, p_i \geq 0$$

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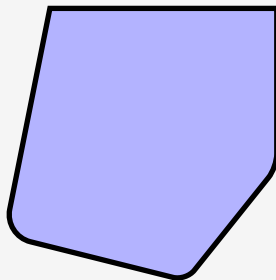
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- All states ω on a strait line connecting $\omega_1, \omega_2 \in \Omega$ are part of Ω

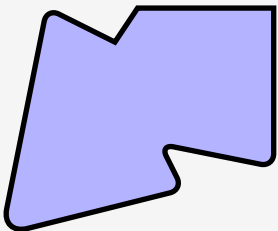
Possible state spaces

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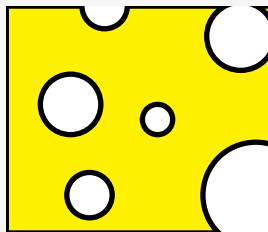
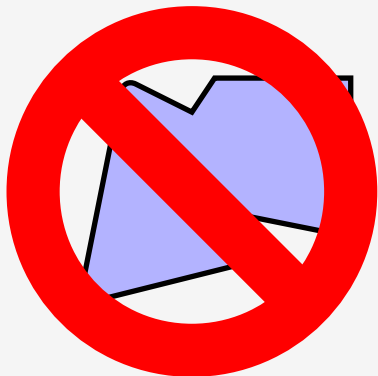
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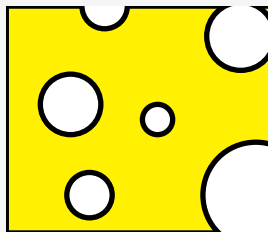
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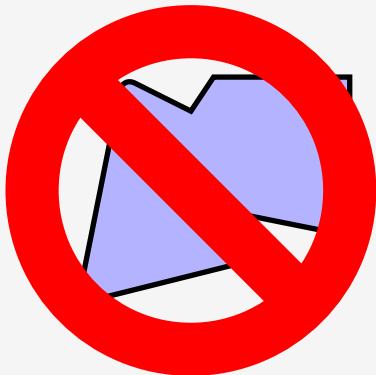
Possible state spaces

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Possible state spaces

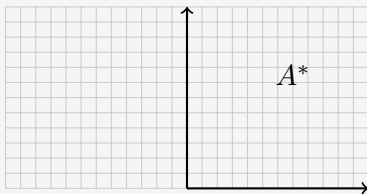
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Choosing the unit measure u

- Next step to define a theory is to choose a **unit measure**:

$$u(\omega) = 1 \quad \forall \omega \in \Omega$$

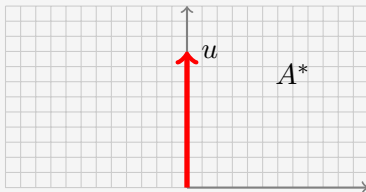


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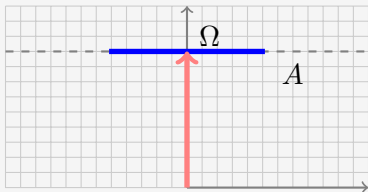


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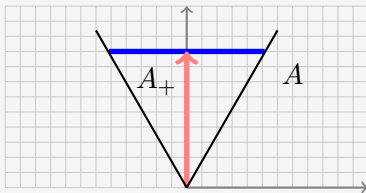
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- Extra dimension for the unit measure
- State space in a hyperplane normal to u



Positive cone A_+

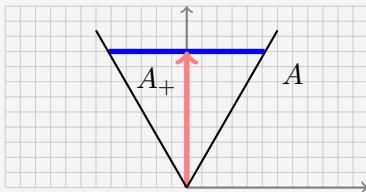
- Positive linear combinations of states $\omega \in \Omega$ construct a positive cone $A_+ \subset A$



Positive cone A_+

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- On the other hand:

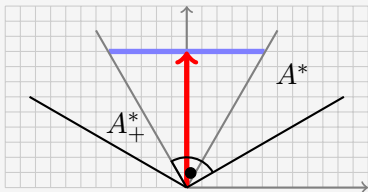
$$\Omega := \{\omega \in A_+ \mid u(\omega) = 1\}$$



Positive dual cone A_+^*

- It's dual cone $A_+^* \subset A^*$ is the set of e satisfying:

$$e(\omega) \geq 0 \quad \forall \omega \in \Omega$$



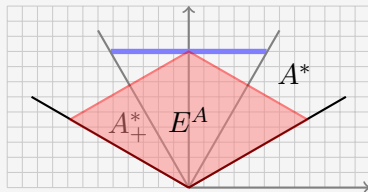
Positive dual cone A_+^*

- It's dual cone $A_+^* \subset A^*$ is the set of e satisfying:

$$e(\omega) \geq 0 \quad \forall \omega \in \Omega$$

- The convex set $E^A \subset A_+^*$ of effects e is given by:

$$E_A := \left\{ e \in A_+^* \mid \sup_{\omega \in \Omega} e(\omega) \leq 1 \right\}$$



Measurements

Definition

A measurement apparatus M is represented by a set of effects $\{e\}$ each corresponding to one possible outcome e .

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$$M = \{e\} \quad \sum_{e \in M} e = u$$

- Carrying out a **measurement** maps a state ω to a normalized probability distribution $\{p_e\}$ with $p_e = e(\omega)$
- The probability p_{any} to get **any** outcome is:

$$p_{any} = \sum p_e = \sum e(\omega) = u(\omega) = 1$$

Mathematical representation

II. Joint systems

Joint systems

$$\left. \begin{array}{l} \text{Global State Assumption} \\ \text{No-Signalling Principle} \end{array} \right\} \Rightarrow AB_+ \subset A \otimes B$$

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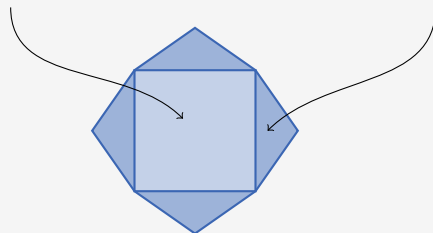
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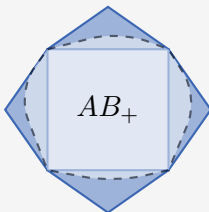


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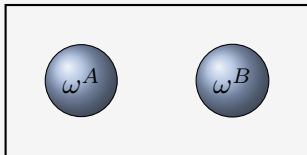


- A particular theory must specify the positive cone AB_+ .

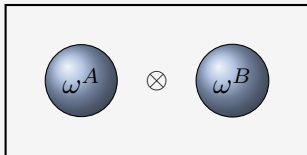
Tensor products



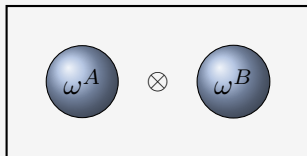
Tensor products



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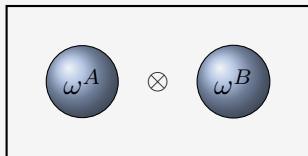


Tensor products



$$\omega_1^A \otimes \omega_1^B \bullet$$

Tensor products



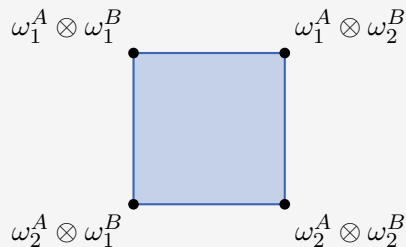
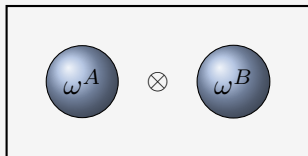
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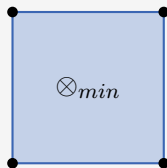
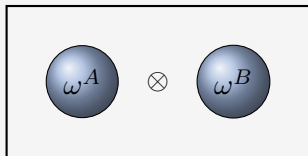
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Tensor products



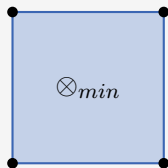
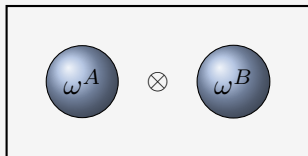
Tensor products



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$$A_+ \otimes_{min} B_+ = \text{ConvexSpan}\{\omega^A \otimes \omega^B\}$$

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- The same must hold for effects:

$$A_+ \otimes_{max} B_+ = \{\omega^{AB} \in A \otimes B \mid \omega^{AB}(e^A \otimes e^B) \geq 0\}$$

State space Ω^{AB} of joint systems

- Unit measure u^{AB} of the joint system $u^{AB} := u^A \otimes u^B$

State space Ω^{AB} of joint systems

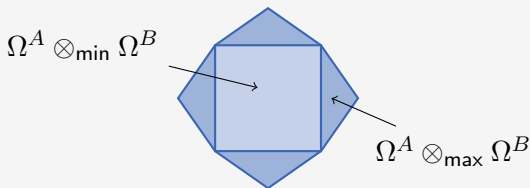
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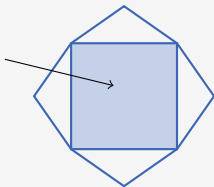


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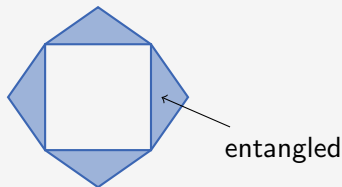
seperable



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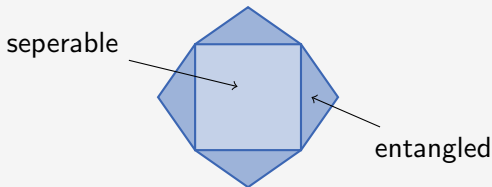
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- A particular physical theory is given by a particular choice of:

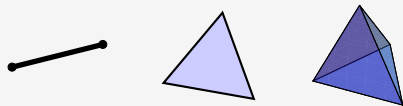
$$A_+, B_+, u^A, u^B \text{ and } AB_+$$

Examples

I. Classical probability theory

Classical probability theory

- State space Ω_{class} is a **probability simplex**



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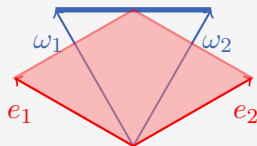
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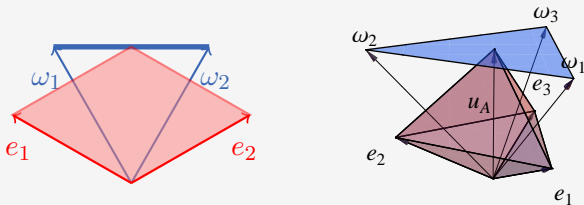


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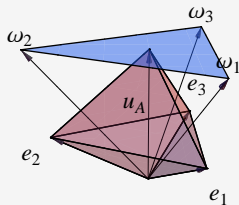
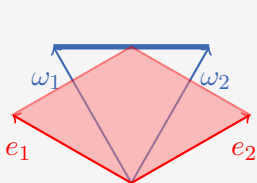


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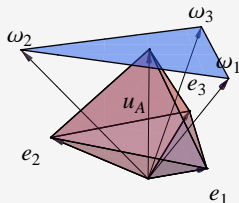
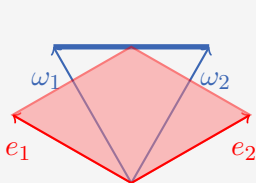


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\Rightarrow Unique decomposition of mixed states

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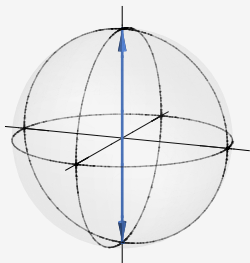
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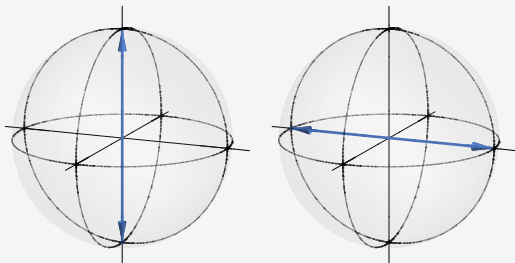
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- Infinite number of extremal states ρ_{ex} with $\text{tr}(\rho_{ex}^2) = 1$

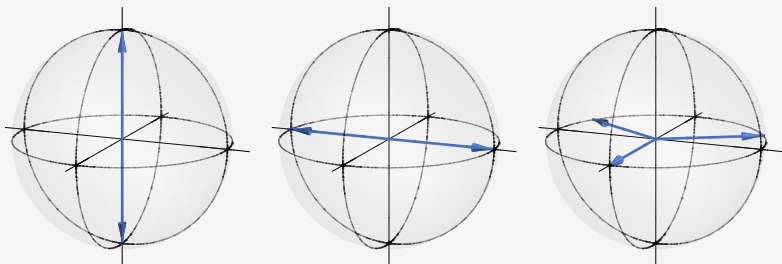
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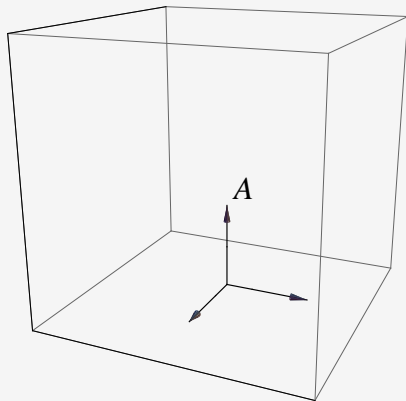
Examples

III. The Gbit

Building a GPT from scratch

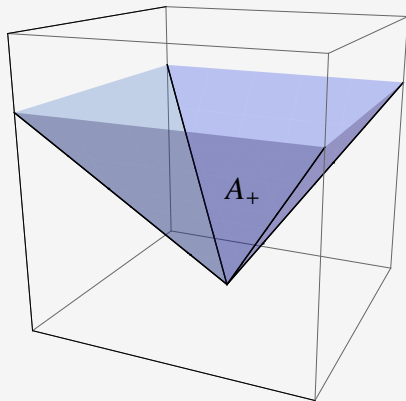
Building a GPT from scratch

$$A = \left\{ \omega = \begin{pmatrix} \omega_{11} & \omega_{12} \\ \omega_{21} & \omega_{22} \end{pmatrix} \mid \omega_{11} + \omega_{12} = \omega_{21} + \omega_{22} = c \right\}$$



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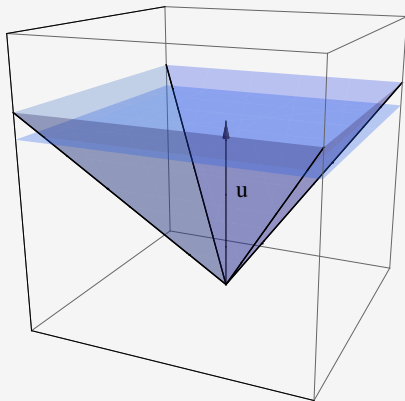


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$$u = \begin{pmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{pmatrix}$$

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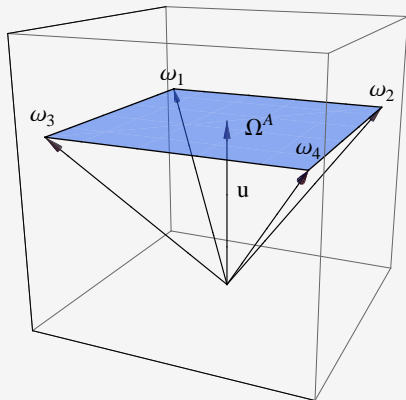


Building a GPT from scratch

$$\Omega^A = \left\{ \omega = \begin{pmatrix} \omega_{11} & \omega_{12} \\ \omega_{21} & \omega_{22} \end{pmatrix} \mid \omega_{11} + \omega_{12} = \omega_{21} + \omega_{22} = 1, \omega_{ij} \geq 0 \right\}$$

$$\omega_1 = \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix} \quad \omega_2 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

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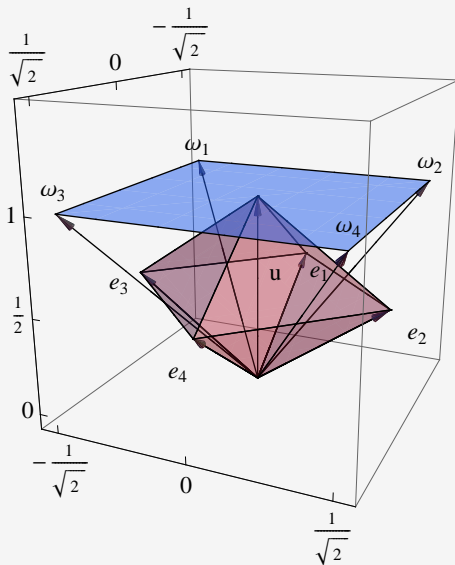
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$$e_1 = \frac{1}{4} \begin{pmatrix} -1 & 3 \\ 1 & 1 \end{pmatrix} \quad e_2 = \frac{1}{4} \begin{pmatrix} 1 & 1 \\ 3 & -1 \end{pmatrix} \quad e_3 = \frac{1}{4} \begin{pmatrix} 1 & 1 \\ -1 & 3 \end{pmatrix} \quad e_4 = \frac{1}{4} \begin{pmatrix} 3 & -1 \\ 1 & 1 \end{pmatrix}$$

States and effects



Thank you for your attention!

Literatur

[1] Howard Barnum, Jonathan Barrett, Matthew Leifer, and Alexander Wilce.

A generalized no-broadcasting theorem, 2007.

[2] Howard Barnum, Jonathan Barrett, Matthew Leifer, and Alexander Wilce.

Teleportation in General Probabilistic Theories, 2008.

→ Beamer slides: <http://www.cgogolin.de>